Dear Aeria Games Recruiter,

I recently finished a temporary programming job and intend to relocate to the San Francisco Bay Area in January [or earlier if required] to enter the video game industry. These are two dreams that have been reoccurring since high school. After more than 5 years, I believe I finally have a chance to actualize both.

The government software contractors of ancient technology on the east side persuaded me to move west. I chose San Francisco because it has a diverse population, a progressive mindset, and a great entertainment industry, which is where my career belongs.

I was honestly searching for programming jobs, but this particular job post intrigued me. The ‘Game Master’ position entails diverse work in which my ‘jack of all trades’ skill set fits. As a programmer, I could add detailed bugs to the database myself, or even help with the design and programming of games. As a gamer, I understand why people play games and what people desire in them. I’m sure I can handle any game master tasks with minimal help.

The most similar experience I’ve had as a game master is the support I’ve given to my local gaming community. There’s a small competitive gaming community in my area in which I helped organize tournaments and casual gatherings, encouraging new and old players to grow. Although the community wasn’t for online games, I feel the same positive community development applies.

Detailed in my resume, you will see I have experience in other fields as well (hotels, surprise!). I am confident that working in the city and industry of my dreams, I would be overly motivated to work for any company, especially Aeria; I used to play similar games during my childhood. Thank you actually reading this, I really do appreciate it.

Sincerely,  
Rahil Patel